

Watching the Clock

Joe Wiedemann

A

Largo $\text{♩} = 54$ Vivace $\text{♩} = 156$ 1. *con sordino*

Horns in F

Timpani

Synthesizer *[Picc.]* (Sugg. Detached Bass Sound)

Violin I

Violin II

Viola

Violoncello

Double Bass



21

Cl.

Hr.

Tba.

Synth.

Vln. I

Vln. II

Vla.

Vcl.

Db.

39

FL

Ob.

Cl.

B. Cl.

Bsn.

Hr.

Tpt.

Tbn.

Tba.

Timp.

Synth.

Vln. I

Vln. II

Vla.

Vcl.

Dbl.

p *f* *a2* *a* *p cresc.* *f* *a2* *a* *f*

57

FL

Ob.

Cl.

B. Cl.

Bsn.

Hr.

Tpt.

Tbn.

Timp.

Synth.

Vln. I

Vcl.

Dbl.

f *a2* *mf* *mf* *cresc.* *cresc.* *f cresc.* *mf* *mf* *mp* *cresc.* *cresc.* *cresc.* *mf* *mf* *mf* *cresc.* *cresc.* *mf*

73

Hr.

Tpt.

Synth.

Vln. I

Vln. II

Vla.

mf *detache* *mf* *mf* *mf* *mf*

[Patch] (Sugg.: Folk Guitar-like)

B

93

Hn. *cresc.* **C**

Tpt. *mf*

Synth. *cresc.* **C**

Vln. I *cresc.*

Vln. II *cresc.*

Vla. *cresc.*

Vcl. *cresc.*

111

Fl. *f* *dim.*

Ob. *f* *dim.*

Cl. *f* *dim.*

B. Cl. *f* *dim.*

Bsn. *f* *dim.*

Hn. *mf* *dim.*

Tpt. *f* *dim.*

Tbn. *mf* *f* *dim.*

Tba. *f* *dim.*

Synth. *mf* **[Perc.] (Sugg.: Ary)**

Vln. I *f* *dim.*

Vln. II *f* *dim.*

Vla. *f* *dim.*

Vcl. *f* *dim.*

Db. *f* *dim.*

Musical score for measures 129-146. The score includes parts for Flute (Fl.), Oboe (Ob.), Clarinet (Cl.), Bass Clarinet (B. Cl.), Bassoon (Bsn.), Horn (Hr.), Trumpet (Tpt.), Trombone (Tbn.), Double Bass (Db.), Violin I (Vn. I), Violin II (Vn. II), Viola (Vla.), Violoncello (Vc.), and Double Bass (Db.). The score features various dynamics such as *f*, *mp*, and *dim.*, and includes performance markings like *mf* and *dim.* for the Synth part.

Musical score for measures 147-154. The score includes parts for Clarinet (Cl.), Bass Clarinet (B. Cl.), Bassoon (Bsn.), Trombone (Tbn.), Double Bass (Db.), Synth, Violin I (Vn. I), Violin II (Vn. II), Viola (Vla.), and Double Bass (Db.). The score features various dynamics such as *f*, *mp*, *mf*, and *ppizz.*, and includes performance markings like *mp*, *ppizz.*, *mf*, *poco rubato*, and *arco*.

165 poco rit. **D** Adagio

Fl. *mp dolce*

Ob. *mp dolce*

Cl. *mp dolce*

Bsn. *mp dolce*

Hr. *p*

Tpt. *mp dolce*

Tbn. *mp dolce*

Synth. *mp dolce* [Patch] (Sugg. Portamento)

Vln. I *mp dolce*

Vln. II *mp dolce*

Vla. *mp dolce*

Vcl. *mp dolce*

Db. *mp dolce*

185

Fl. *mp dolce*

Hr. *mp dolce*

Synth. *mp dolce*

Vln. I *mp dolce*

Vln. II *mp dolce*

Vla. *mp dolce*

Vcl. *mp dolce*

Db. *mp dolce*

203 **E** Molto Vivace ♩=168

Fl. 1. 2.

Ob. 1. 2.

Bsn. 1. 2.

Hr. *f*

Tbn. *f*

Tba. *f*

Trmp. *f*

Synth. *f* [Patch] (Sugg. Detached Bass)

Vln. I *f*

Vln. II *f*

Vla. *f*

Vcl. *f*

Db. *f*

222

CL

Bsn.

Synth.

Vln. I

Vln. II

Vla.

Vc.

Db.

Musical score for measures 222-240. The score includes parts for Clarinet (CL), Bassoon (Bsn.), Synthesizer (Synth.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Violoncello (Vc.), and Double Bass (Db.). The music features a complex rhythmic pattern with triplets and sixteenth notes. Dynamics include *f* and *mf*. A double bar line is present at the end of the system.

240

Fl.

Ob.

CL

B. CL

Bsn.

Hr.

Tpt.

Tbn.

Tbn.

Timp.

Synth.

Vln. I

Vln. II

Vla.

Vc.

Db.

Musical score for measures 240-258. The score includes parts for Flute (Fl.), Oboe (Ob.), Clarinet (CL), Bass Clarinet (B. CL), Bassoon (Bsn.), Horn (Hr.), Trumpet (Tpt.), Trombone (Tbn.), Timpani (Timp.), Synthesizer (Synth.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Violoncello (Vc.), and Double Bass (Db.). The music features a complex rhythmic pattern with triplets and sixteenth notes. Dynamics include *p*, *f*, *mf*, and *cresc.*. A double bar line is present at the end of the system.

258

Fl.

Ob.

CL

Bsn.

Tpt.

Tbn.

Timp.

Synth.

Vln. I

Vc.

Db.

Musical score for measures 258-276. The score includes parts for Flute (Fl.), Oboe (Ob.), Clarinet (CL), Bassoon (Bsn.), Trumpet (Tpt.), Trombone (Tbn.), Timpani (Timp.), Synthesizer (Synth.), Violin I (Vln. I), Violoncello (Vc.), and Double Bass (Db.). The music features a complex rhythmic pattern with triplets and sixteenth notes. Dynamics include *f*, *mf*, *cresc.*, and *mp*. A patch instruction is present: *Patch (Sugg.: Folk Guitar-like)*. A double bar line is present at the end of the system.

